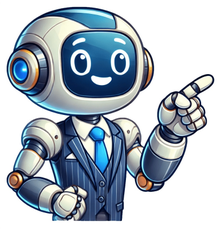
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This article is about the card game. For the TV series, see Exploding Kittens (TV series).2015 American card gameExploding KittensDesignersElan Lee and Shane SmallIllustratorsThe OatmealPublishersThe OatmealPublicationJuly 2015GenresCard gameLanguagesEnglishPlayers25Setup time< 1 minutesPlaying time15 minutesChanceMediumAges7+Websiteexplodingkittens.comExploding Kittens is a casual dedicated deck card game designed by Matthew Inman of The Oatmeal webcomic, Elan Lee and Shane Small, and first published by The Oatmeal in 2015. Beginning as a Kickstarter project seeking US$10,000 in crowdfunding, it exceeded its goal in eight minutes.[1]On January 27, 2015, after seven days, it passed 103,000 backers, setting the record for the most backers in Kickstarter history. At completion on February 19, 2015, it had US$8,782,571 in pledges by 219,382 backers. The campaign ended as the fourth most-funded campaign on the crowdfunding site.[2] The first playtest of Exploding Kittens was recorded on YouTube by Smosh Games, who had the first deck.[3] Delivery to backers started in late July 2015; all backers received the game by September 2015.[4][5][6][7]This article relies largely or entirely on a single source. Relevant discussion may be found on the talk page. Please help improve this article by introducing citations to additional sources.Find sources:"Exploding Kittens"news newspapers books scholar JSTOR (April 2024)All cards are put into a deck, except for the Defuse and Exploding Kitten cards. The deck is shuffled and each player draws four cards and takes a Defuse card (but in the newer version with extension packs you each draw seven cards and a Defuse card). The Exploding Kitten cards are then shuffled back into the deck so that the number of Exploding Kitten cards in the deck is one less than the number of players. The remaining Defuse cards are then also put back in the deck. A turn order is decided upon any trivial condition.Each player may then play as many cards from their hand as they like on their turn, or choose not to do so, before drawing a card. Players are not to tell any other player what cards are in their hand. Played cards are put into a discard pile.[citation needed]If a player draws an Exploding Kitten card, they must show it immediately and they are out of the game unless they have a Defuse card. The last player still in the game wins.[4]This section needs additional citations for verification. Please help improve this article by adding citations to reliable sources in this section. Unsourced material may be challenged and removed. (July 2021) (Learn how and when to remove this message)As of 2015, Exploding Kittens stood as the third-biggest campaign ever mounted on Kickstarter.[8] It launched with an initial goal of US$10,000, but by the end of the first day, the campaign had raised $1,333,586 from nearly 35,000 backers. By day four, it had raised more than $3,500,000 from more than 91,000 backers.[9] Ultimately, it raised $8.7 million from 219,382 backers.[10][11]On February 3, 2015, achievements were announced in lieu of stretch goals because the game designers did not want to delay production or distribution of the game to backers. As of February 16, 2015, 30 achievements had been unlocked and the second stretch goal (Unlock 20 Achievements) and third stretch goal (Unlock 30 Achievements) were completed. With the first stretch goal accomplished, the company expanded the NSFW deck to a full stand-alone game.[12] The second stretch goal gave all backers an upgraded storage box that holds two full decks of cards,[13] and the third and final stretch goal includes a Kickstarter-exclusive surprise in the box.[14]Exploding Kittens began shipping to backers in late July 2015. At the 2018 South by SouthWest festival, Exploding Kittens maintained a booth that displayed merchandise and had interactive components such as a large kitten vending machine.[15]The creators released four expansion packs, most of which require a copy of Exploding Kittens to play.In October 2016, the Imploding Kittens pack was released. It increased the top number of players from five to six and added 20 new cards.[16] It introduced the cards/mechanics of Alter the Future, Draw from the Bottom, and Reverse from the mobile game, and the new Imploding Kitten card/mechanic.On July 30, 2017, the Exploding Kittens Party Pack went on sale exclusively at Target.[17] The party pack is an update to the original game that allows for up to 10 players. It removes the Attack card/mechanic and replaces it with the Slap mechanic from the mobile game. The mechanics introduced in the Imploding Kittens expansion are also included. The Exploding Kittens display at Target stores also contained a hidden shelf containing an update for the Cards Against Humanity game dubbed the Hidden Compartment Pack. This pack contains five cards of the new mechanic, Blind as a Bat, and 15 new white CAH cards.[18]On October 9, 2018, the Streaking Kittens expansion pack was released. Its 15 new cards/mechanics included Mark, Swap Top and Bottom, Catomic Bomb, Curse of the Cat Butt, Garbage Collector, Super Skip, and the Streaking Kitten.[19][20]The Barking Kittens expansion was released on June 5, 2020. Its 20 cards introduced Bury, Alter the Future Now, I'll Take That, Share the Future, Tower of Power, Personal Attack (3x), Potluck and Barking Kittens.[21]Microsoft's Zo chatbot offered a single-player version of Exploding Kittens.[22]In January 2016, a multiplayer version of the game was released on the iOS platform with new content not found in the original game.[23] In April 2016, the mobile version was also released onto the Android platform, and allowed for cross-platform play between all mobile versions.[24][25] It was also available on Nintendo Switch.The Attack, Nope and Favor cards from the original card game were not released in the mobile versions on iOS and Android.[citation needed]A free-to-play mobile game "Exploding Kittens - The Game" was announced in April 2022. It was launched on May 31 by Netflix.[26][27] The game is available to its users at no additional cost and has no in-app purchases.[26]Main article: Exploding Kittens (TV series)In April 2022, an adult animated television series was also announced by Netflix and was co-produced by Bandera Entertainment and Chernin Entertainment, with King of the Hill creators Mike Judge and Greg Daniels serving as executive producers, alongside Peter Chernin.[26] Additional game mechanics and cards tied to the show will be added to the mobile game at a later date.[26] The series had a first-look preview at the Annecy International Animation Film Festival on June 14, 2023.[28] A teaser trailer was released on November 11, 2023,[29] followed by a full trailer in May 2024.[30][31] Originally planned for a late 2023 release,[26] the premiere was postponed to July 12, 2024.[30][32]The Exploding Kittens brand has since created additional family-oriented games, including Poetry for Neanderthals[33] and Throw Throw Burrito.[34]Zen Studios released an Exploding Kittens pinball table for Pinball FX on December 7, 2023.[35]^ Kooser, Amanda. 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"It's Going to Be a Big Few Days for Virtual Pinball Fans on PS5, PS4". Push Square. Retrieved January 8, 2025.Official websiteExploding Kittens at BoardGameGeekExploding Kittens at KickstarterRetrieved from " Setup Remove the Exploding Kittens (4) and Defuse Cards (6) from your Exploding Kittens deck as normal. Remove the Exploding Kitten (1) from the Streaking Kittens expansion deck. Combine the 14 remaining Streaking Kittens expansion cards with the rest of the cards from the main deck and shuffle the deck. Deal 7 cards face down to each player. Deal 1 Defuse Card to each player for a total hand of 8 cards per player. Keep your hand secret. Insert enough Exploding Kittens back into the deck so that the total number of Kittens is equal to the number of players - this is 1 more Exploding Kitten than normal because the Streaking Kitten Card allows a player to hold an Exploding Kitten in their hand without exploding! If you are playing with the Imploding Kittens expansion deck, insert the Imploding Kitten and enough Exploding Kittens back into the deck so that the total number of Kittens (Imploding and Exploding) is equal to the number of players. Remove any extra Exploding Kittens from the game. Insert any extra Defuse Cards back into the deck. Remove the remaining Defuse Cards from the game. Shuffle the deck and put it face down in the center of the table. This is your Draw Pile. (Be sure to leave some space for a Discard Pile as well). Pick a player to go first and start playing as usual. Before inserting any Kittens into the deck, randomly remove about one third of the deck from the game (you will be playing with approximately two thirds of a deck, but you won't know which cards have been removed). Then, shuffle the appropriate number of Exploding Kittens into the Draw Pile, and start the game. Cards Streaking Kitten (1 Card) While this card is in your hand, you can also secretly hold 1 Exploding Kitten without exploding. If the Streaking Kitten leaves your hand for any reason, the Exploding Kitten in your hand will explode.If another player steals or receives an Exploding Kitten from your hand, they explode. They must defuse it or lose the game. If you take any action causing you to play an Exploding Kitten from your hand into the Discard Pile, you explode. You must defuse it or lose the game. If you're playing with the Imploding Kittens expansion deck, the Streaking Kitten does not affect the Imploding Kitten. Exploding Kitten (1 Card) Extra Exploding Kitten Card to accommodate the Streaking Kitten. Super Skip (1 Card) End your turn without drawing a card. If you're supposed to take multiple turns, end them all (useful when you've been attacked). See the Future (5x) (1 Card_ Privately view the top 5 cards from the Draw Pile, and put them back in the same order. Don't show the cards to the other players. Alter the Future (5x) (1 Card) Privately view the top 5 cards from the Draw Pile, and rearrange them in any order you'd like. Don't show the cards to the other players. Swap Top and Bottom (3 Cards) Swap the top and bottom cards of the Draw Pile without looking. Garbage Collection (1 Card) Every player who has cards (including the player who played this card) must choose 1 card from their hand to secretly insert into the Draw Pile. Then, shuffle the entire Draw Pile. Catomic Bomb (1 Card) Remove all the Exploding Kittens from the Draw Pile so that everyone can see them. Then, shuffle the Draw Pile, and return the Exploding Kittens face down on top. End your turn without drawing a card. If you are playing with the Imploding Kittens expansion deck, do not remove the Imploding Kitten when you remove the Exploding Kittens. Mark (3 Cards) Pick a target player. Randomly pick 1 of their cards and 'mark' it by returning the card to their hand facing out to the other players. The card is still part of their hand (and they can look at it), but it must stay marked until it is played or stolen. If a marked card is stolen, it doesn't stay marked. Curse of the Cat Butt (2 Cards) Pick a target player. That player must immediately make their cards blind by putting them face down on the table and shuffling them. The blind player is not allowed to look at any of their cards until they successfully draw a card from the Draw Pile without exploding. On their turn, if the blind player decides to play any cards, those cards must be picked randomly and played face up on the Discard Pile. If the card is playable, play as normal. If you draw an Exploding Kitten (and don't have a Streaking Kitten), that does not count as successfully drawing a card. You must now play cards blindly until you play a Defuse. All non-Defuse Cards played are lost without any effect. After successfully defusing the Exploding Kitten, you can return to non-blind play. If you play an Exploding Kitten while blind, you explode immediately and must blindly defuse the Exploding Kitten or lose the game. If you're the most unlucky person in the world and play an Exploding Kitten while trying to defuse an Exploding Kitten, you must defuse each of them before continuing. Blind Favor If you play a Favor Card while blind, you may look at the card you receive before turning it face down and shuffling it into your hand on the table. Blind Mark If an opponent marks you while you are blind (or if you become blind while holding a marked card), the marked card must remain facing the opposite direction from the rest of your hand until it is played or stolen. Blind Three of a Kind If an opponent plays the "Three of a Kind" special combo on you while you are blind, find the card requested (if you have it), give it to them, then put your cards back on the table blind and shuffle them. Blind Garbage Collection If Garbage Collection is played while you are blind, you must pick a card to contribute without looking at your cards. After you have made your selection, you may secretly view the card (so that if you've accidentally given up a Streaking Kitten and you're left with an Exploding Kitten in your hand, you can try to defuse it). Continue Reading in: Cards, Exploding Kittens Sign in to edit There are 56 cards in the Original, NSFW and UK deck, 55 cards in Good vs Evil, 61 cards in Zombie Kittens, 20 cards in Imploding and Barking Kittens, 15 cards in Streaking Kittens and 5 cards in Bonus and Hidden Edition. Types of cards[]Original, NSFW, and UK[]Attack card - End your turn(s) without drawing and force the next player to take two turns in a row.Cat card - These can be collected as two or three of a kind and used to steal from other players. (tacocat, catermellon, hairy potato cat, bearded cat)Defuse card - If you drew an Exploding Kitten, you can play this card instead of exploding.Exploding Kitten card - Unless you have a Defuse card, you explode and are out of the game.Favor card - Force any other player to give you 1 card from their hand. They choose which card to give you.Nope card - Stops any action except for an Exploding Kitten card or a Defuse card.See the Future card - Peek at the top 3 cards from the Draw Pile and put them back in the same order.Shuffle card - Shuffle the Draw Pile without viewing the cards until told to stop.Skip card - Immediately end your turn without drawing a card.Good vs Evil[]Armageddon - This card triggers the Armageddon played with the two cards on the Playmat.Godcat - If you win Godcat in the Armageddon, add it to your hand. Godcat can be played on your turn as ANY card in the deck except for a Nope. This means you can play it as a Defuse, an Attack, or anything else in the deck! After playing Godcat, set it next to Devilcat on the Playmat. DO NOT put Godcat in the Discard Pile.Devilcat - Devilcat explodes if its in front of you at the end of the Armageddon, and you must discard a Defuse to avoid dying. After the Armageddon, set Devilcat back on the Playmat.Raising Heck - Draw the bottom card from the Draw Pile, then decide whether you want to take it into your hand or put it on top of the Draw Pile. Regardless of your decision, this ends your turn.Reveal the Future - Reveal the top three cards of the Draw Pile to ALL players, then put them back without changing their order.Zombie Kittens[]Zombie Kitten card - If you drew an Exploding Kitten, you can play this card instead of exploding, and must bring one dead player back to life.Clairvoyance - Play this card once another player has defused an Exploding Kitten. You will get to see where they add the Exploding Kitten Card(s) into the deck.Feed the Dead - Pick a Dead player. All Living players with cards (except you) must pick a card of their choice and give it to that player. You cannot play this card if there are no Dead players.Clone - Play this card onto the Discard Pile and it becomes whatever card is beneath it and adopts the rules of that card.Grave Robber - All Dead players with cards must choose one card from their hand to shuffle into the Draw Pile. You cannot play this card if there are no Dead players.Dig Deeper - Draw the top card from the Draw Pile, look at it, and decide if you want to keep it. If so, put it in your hand. Otherwise you MUST draw the next card in the Draw Pile no matter what it is. (Then put the card you decided not to draw back on top of the Draw Pile). Your turn is now over.Attack of the Dead - End your turn without drawing a card. Force the next player to take three turns for each Dead player.Imploding Kittens[]Imploding Kitten card - Same Exploding Kittens card, cannot be defused and are out of the game.Alter the Future card - Privately view the top 3 cards in the Draw Pile and rearrange them however you like.Draw From the Bottom - End your turn by drawing the bottom card form the Draw PileFeral Cat - Uses as any cat card.Reverse - Player ends turn without drawing a card and reverses turn order.Target Attack - Do not draw any cards. Instead, immediately choose ANY OTHER PLAYER to take 2 turns in a row.Streaking Kittens[]Catomic Bomb - Remove all the Exploding Kittens from the Draw Pile so that everyone can see them. Then, shuffle the Draw Pile and return the Exploding Kittens face down on top.Streaking Kitten - While this card is in your hand, you can also secretly hold 1 Exploding Kitten without exploding.Swap Top and Bottom - Swap the top and bottom cards of the Draw Pile without looking.Garbage Collection - Every player who has cards (including the player who played this card) must choose 1 card from their hand to secretly insert into the Draw Pile. Then, shuffle the entire Draw Pile.Mark - Pick a target player. Randomly pick 1 of their cards and Mark it by returning the card to their hand facing out to the other players. The card is still part of their hand (and they can look at it), but it must stay Marked until it is played or stolen.Curse of the Cat Butt - Pick a target player. That player must immediately make their cards BLIND by putting them face down on the table and shuffling them. The blind player is not allowed to look at any of their cards until they successfully draw a card from the Draw Pile without exploding.Super Skip - Immediately end your turn without drawing a card. If youre supposed to take multiple turns, end them all.Barking Kittens[]Barking Kitten - When played, if anyone has another Barking Kitten they explode (or Defuse). Otherwise keep it in front of you, and it becomes a target when another one is played.I'll Take That - Put this card in front of another player to steal the next card they draw from the pile.Bury - Draw the top card of the draw pile and put it back wherever you want it.Personal Attack 3x - Take three turns in a row.Potluck - Starting with you, and going in the direction of play around the table, each player puts a card on top of the draw pile.Tower Of Power - You may wear the tower of power and put 8 random cards in (without seeing). If anyone steals from you (2 of same card only) they will randomly take one of those cards. At any time during your turn, you may look at the cards and take one of them, then shuffle the rest into the deck and draw another 8 for the tower of power (you may only use this ability once per turn).Share of Future - View and rearrange the top three cards in the draw pile, then show the cards to the next player.Mobile App and Netflix version[]Fake shuffle - Ends the players turn and pretends to shuffle but doesnt actually.Radar - See where the next Exploding Kitten.Flip Flop - The whole deck gets turned around (bottom on top, top on bottom etc)Steal a Card - You can steal any card you want from another player's hand. (Same cat card can play matching Two of a Kind)Slap card - It ends the players turn and makes the next player take 2 or 3 turns but, if the player next plays a slap card they choose a player to take all the turns.Annoy - Disables any card of another player for 1 or 2 turn, affects all cards including Defuse but only excludes Exploding Kittens.Blind card - Pick a target player. That player must immediately make their cards BLIND by putting them face down on the table and shuffling them. The blind player is not allowed to look at any of their cards until they successfully draw a card from the Draw Pile without exploding.Anti-Shuffle - Including AntiShuffle (The Curse of Crystal Corn), which can stop the Shuffle card, and Anti Shuffle (Kitten Roll Call), which helps find all remaining exploding kitten cards and place them on top of the draw pile. Notably, the next player cannot use Shuffle but must use Skip or Attack to pass.[]Blind as a Bat - The Player of your choice must play their cards "blind" until they draw a card form the draw pileBonus Cards[]Coin Toss - Add this extra card to your starting hand to begin with an advantage. Limit: 1 Bonus Card per player the game.Amateur Archaeology - Choose any Card from the discard pile and randomly put it into the draw pile.Creepy Peeky - Privately view another player's cardsUnofficial Cards[]Discard - Randomly select 2 cards from a player and put them in the discard pile.Search - Take the top 5 cards from the community deck, choose the desired card, then put the remaining cards into the deck, shuffling it.Copycat - Copies the effect of the previous player's most recently used card. This card cannot copy Nope, Defuse, bombs, or combos.Timebomb Defuse - This card can be used to disarm a Timebomb or a regular bomb, but it cannot disarm an Imploding Kitten.Timebomb Kitten - The player who draws this card must place it in front of them and the bomb will explode in the next 3 turns, you must defuse the bomb with the Defuse Timebomb card. If after 3 turns the player does not draw the Defuse Timebomb, it will explode and be eliminated from the game. 19/06/2020 Strategies For Late Stage Tournament Play In Poker Know More 21/7/2020 A Brief Guide On How To Use Big Blind To Get Ahead In Poker Know More 24/7/2020 Dominating The Poker Tournament As Chip Leader Know More 20/07/2020 The Beginners Guide To Four Card Pot Limit Omaha Know More 19/06/2020 Strategies For Late Stage Tournament Play In Poker Know More 21/7/2020 A Brief Guide On How To Use Big Blind To Get Ahead In Poker Know More 24/7/2020 Dominating The Poker Tournament As Chip Leader Know More 20/07/2020 The Beginners Guide To Four Card Pot Limit Omaha Know More Reddit and its partners use cookies and similar technologies to provide you with a better experience. 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Exploding Kittens reserves the right to modify or end this promotion without notice. Free shipping on orders of 33 or more in the UK. Offer valid on order with subtotals of 33 or more. Tax excluded. Discount codes may change your subtotal. Offer not redeemable for cash or credit. Exploding Kittens reserves the right to modify or end this promotion without notice. Free shipping on orders of 40.00 in the EU. Offer valid on order with subtotals of 40.00 or more. Tax excluded. Discount codes may change your subtotal. Offer not redeemable for cash or credit. Exploding Kittens reserves the right to modify or end this promotion without notice. The card game Exploding Kittens is a popular 2-6 person strategy card game that incorporates the concept of Russian Roulette. The goal of the exploding kittens card game is to stay in the game and not explode while drawing cards from the deck. This game involves a card called 'Exploding Kitten', which results in the player getting out of the game and players strategize to avoid getting the card, similar to Russian Roulette where a participant puts one bullet in the gun cylinder and randomly rotates the cylinder before inserting it back in the gun, after which he puts the gun to his head and fires with a chance of being killed. How to Play Exploding Kittens Card Game? The exploding kittens card game is straightforward. Each player in exploding kittens online begins with a hand of cards. You may play any number of cards on your turn when playing exploding kittens online. After you've completed your turn, you must draw a card from the deck before ending it according to the exploding kittens rules. Cards come in a variety of shapes and sizes, and they can be utilized in a variety of contexts. In thiscard game, the Defuse card allows you to neutralize an exploding cat. You get to put the exploding kitten card back into the deck instead of losing. In the exploding kittens game, there is a card that allows you to see the following three cards in the deck. This will keep you from being the next person to draw a kitty that explodes. In exploding kittens online, there's a card that lets you avoid drawing a card and have someone else do it instead. In the exploding kittens game, there is a card that allows you to rearrange the deck. In the exploding kittens game, there is a card that allows you to rob a card from an opponent. In the exploding kittens game, there is a card that allows you to cancel a card that has already been played by another player. All of these exploding kittens online cards provide you some control, lowering your chances of drawing an exploding kitten while raising your chances of drawing one. However, this is still primarily a luck-based game. Exploding Kittens Game Rules You can try to use all of the other cards to your advantage to stay in the exploding kittens card game. This is where the plan comes into play: You aim to reduce your chances of drawing the terrible card by raising your opponents' chances. This is accomplished by utilizing the other cards in the deck. Each player is dealt one Defuse card, which works as a counter to the Exploding Kitten card. You only get to play it once, but you'll live, and you can put the Exploding Kitten card wherever you like in the deck. You might be able to knock out the next opponent if you thought it through carefully. To comprehend the exploding kittens game's rules, you must first learn about the various cards and what they imply. In a standard game, there are 13 different cards 8 action cards and 5 non-action cards each with its own function. Action Cards: Exploding Kitten Card: Remove the player from the game by exploding them. Defuse: Counter the effect of the Exploding Kitten card. Attack: If you don't draw a card at the end of your turn, the next player will have to take two turns. Nope: Another player's action must be stopped (this card can be played anytime in the game regardless of the turn sequence) Skip: You can't draw a card at the end of your turn. Shuffle: Shuffle the draw deck See the future: View the top three cards of the deck in private. Favor: Another player selects a card from his hand for you. Bizarre Cat Cards Some of the cards in the exploding kittens deck feature odd cats, such as "Taco Cat" and "Hairy Potato Cat." When you have a pair or three of a kind, you can use these cards. Non-Action Cards Aside from the action cards, there are five other types of non-action cards (known as cat cards) that do not perform any acts on their own but can be combined to create new actions when played together. Two of a Kind: Take a card from another player at random. Three of a Kind: If another player possesses it, ask him to give you a card of your choosing from his hand. Five Different Kinds: Choose a card from the discard pile that you want to play. Poker Vs Exploding Kittens Poker Card Game Exploding Kittens Card Game In poker, there are cards based on the traditional card hierarchy like 2-3-4-5-6-7-8-9-10-J-K-Q-A. In Exploding Kittens card game the cards are divided into Action cards, and non action cards. Each of their functions is described above. The goal of a poker game is to win the pot, which is usually money or items of monetary worth. The goal of exploding kittens card game is to avoid the getting the exploding kitten card at all costs. Poker is a cash game Exploding kittens is not a cash game. 0 ratings0% found this document useful (0 votes)190 viewsCard listSaveSave Master List of Exploding Kittens Cards - By Game For Later0%0% found this document useful, undefinedAlter the Future 3xAlter the Future 5xArmageddonAttack 2xAttack of the DeadBarking KittenBuryCat CardCatomic BombClairvoyanceCloneCurse of the Cat ButtDefuseDevilcatDig DeeperDraw From the BottomExploding KittenFavorFeed The DeadFeral CatGarbage CollectionGodcatGrave RobberI'll Take ThatImploding KittenMarkNopePersonal Attack 3xPotluckRaising HeckReveal the Future 3xReverseSee the Future 3xSee the Future 5xShare the Future 3xShuffleSkipStreaking KittenSuper SkipSwap Top and BottomTargeted Attack 2xTower of PowerZombie Kitten

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